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We are looking forward to the 2023 season at Adventureland! In this packet you will find detailed information regarding the expectations and benefits of the Workamper program.

NO CONTRACTS

Adventureland does not require Workampers to sign any contracts; however, there are still criteria that must be met to participate in the program. As you read this document, you will learn what is expected of you. If you have any questions, contact the Human Resources department at hr@adventurelandpark.com

PARK OPERATIONS

Adventureland's operating season is typically from the end of April to the end of October.

We anticipate the Park will open the last weekend of April for a training weekend. Each team member can invite friends or family members to come to the Park FREE that weekend. We will operate normally and use the weekend for everyone to practice their job duties with people we know, so it's not so overwhelming!

In May, the park opens for weekends only. Please expect reduced hours during this time. We start full-time daily operation on Memorial Day. Midway through August, the Park goes back to weekend only operations. The season concludes at the end of October after Phantom Fall Fest.

CAMPSITE AND ACCOMMODATIONS

As a member of the Adventureland Workamper program, you are provided one full hookup campsite. This includes water, sewer, and electrical. The site is free of charge as long as you are working the required minimum of 32 hours per week per Workamper during daily full-time operation. If you are not meeting the minimum required hours, then you will be charged the daily rate or be asked to vacate the site.

Minors (under 18 years of age) cannot participate in the Workamper program without an adult parent/guardian who is also participating in the program.

The campground facility has picnic tables, coin operated laundry, comfort stations with restrooms and showers, an outdoor pool, wireless internet in common areas, two dog runs, and it is located within walking distance of the Amusement Park.

For participants in the program acceptable vehicles include RV's, fifth wheels, converted buses, and vans. Tent camping is not allowed in the Workamper program. There are 30 amp, 50 amp, 30/50 amp, and electric only sites available. The sites will be assigned based on the vehicle needs and availability.

All campground occupants must follow the campground rules at all times.

Adventureland reserves the right to require a Workamper to change campsite assignments for any reason.

CAMPGROUND ARRIVAL AND DEPARTURES

Campground move in will begin on April 6th, 2023. Any Workampers beginning employment after opening weekend may arrive in the campground two days prior to their start date.

All Workampers, new and returning, are required to check in at the campground office prior to heading to their assigned campsite.

The campground office is open from 9am-5pm. If you arrive outside of regular campground office hours, then you may check in at the Adventureland Inn front desk which is open 24 hours a day.

Though we are happy to have you here, we ask that you refrain from visiting or wandering around the Amusement Park unless you have a scheduled appointment.

If you are a rehire, Human Resources will notify you if you need to complete paperwork.

If your employment ends prior to the end of season, then you have 72 hours to vacate the site or begin paying the daily rate. If for any reason you are unable to vacate the site within the 72 hours and you fail to begin paying the daily rate, your RV, van, or bus will be towed at your own expense.

Workampers who work through Phantom Fall Fest have until November 1, 2023, to move out of the campground. Exceptions are only made for team members who have been approved to help with end of season tear down.

CAMPGROUND OFFICE

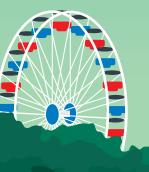
As you enter the campground, the first building on the right is the office. It is open every day during the season from 9am-5pm. Any mail that is sent to you during your stay may be retrieved in the campground office. There are also some items available for purchase including:

- Wood bundle
- Firepit
- Propane
- Bags of Ice

CONFLICTS AT THE CAMPGROUND

It is our hope that there will be no conflicts that arise throughout your program, but we understand that things happen. If there are disputes regarding matters of law, we recommend you contact the proper authorities.

If there are minor disputes, we would like that you resolve them peacefully amongst yourselves. If minor disputes arise to the point that Adventureland leadership must intervene, there will be consequences that include but are not limited to write-ups, termination of employment, and having to leave the campground.





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WAGES, BONUSES, AND BENEFITS

* Hourly wages and bonus structures are subject to change without notice *

The wages vary based on the department and the position assigned. First year Workampers may only work in Rides, Foods, or Park Services (Janitorial). All departments are paid straight pay for all hours worked. As a seasonal business, Adventureland Park is overtime exempt. If your department has extra hours available, you may work as many additional hours above 32 as you like.

RIDES TEAM MEMBER: AGES 16+

Rides Team Members work as either an operator or an assistant. The primary duties include helping load and unload guests, check ride restraints, communicate the rules of the ride to guests, operate the ride, and adhere to proper safety measures.

The pay for Rides Team Members is \$14.00.

FOODS TEAM MEMBER: AGES 14+

Foods Team Members work in an assigned food area preparing food, operating registers, keeping the area clean, and possibly running ovens, slicers, and fryers.

The pay for Foods Team Members is as follows:

AGE AND HIRE STATUS	NON-COOK WAGE	COOK WAGE
14/15-year-old	\$9.00	N/A
16/17- year-old	\$9.50	\$14.00
18-year-old and older	\$12.00	\$14.00

PARK SERVICES TEAM MEMBER: AGES 14+

Park Services Team Members are responsible for cleaning and disinfecting public areas, removing garbage, performing basic maintenance in assigned common areas, and providing exceptional customer service for guests and employees.

The pay for Park Services Team Members is \$14.00.

It is important to note that all positions involve a substantial amount of time walking, being on your feet, and withstanding the heat.

ARRIVAL AND DEPARTURE BONUS

There will be a \$400 arrival relocation bonus for arriving prior to May 28, 2023. This \$400 bonus is per campsite not per person, and more than 50% of the occupants must be working to qualify. For campsites that have multiple people working, the gross amount will be split evenly amongst the Workampers. This bonus will be paid out on the first July payroll, however you must still be actively working at that time to receive the bonus. All bonus payments are subject to regular tax withholdings.

At the end of the season, there will be a \$100 departure relocation bonus that is paid to Workampers who work through Oktoberfest. This bonus is per campsite, not per person.

There will be a \$200 departure relocation bonus that is paid to Workampers who work through Phantom Fall Fest. This bonus **will be** PER PERSON!

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TEAM MEMBER ACTIVITIES AND REWARDS

Throughout the season, Adventureland hosts a variety of activities for team members. Be sure to look out for posters in the team member's areas and emails sent out by Human Resources about upcoming activities.

Some past activities include ice cream socials, a popcorn bar, waterpark nights, funnel cake night, and a drawing contest.

There are also games that go on throughout the summer. We encourage you to participate! Winners are always rewarded with prizes. In the past, these prizes have included movie tickets, baseball tickets, zoo tickets, and gift cards to local businesses.

The more involved you are, the more enriching your experience will be!

SCHEDULING

All departments will use a scheduling software called Quinyx. You will either need to download it to a smartphone, tablet, or access it from a computer.

If you are having troubles with scheduling, you will need to contact your department manager (not HR).

If you plan to come with a partner or spouse, the department leaders will make every effort to coordinate your shifts subject to department needs, the shift coordination may not always be possible.

UNIFORMS

Adventureland provides each team member with three uniform shirts, two pair of Khaki shorts, a team member ID Badge, and a hat or visor.

If you prefer to provide your own Khakis that is fine. Permissible bottoms include pants, capris, shorts, or skirts. Shorts or skirts must have a 7 inch in-seam.

The only acceptable footwear is a non-slip closed toe shoe. It should be neutral in color: black, gray, or white. Sandals, crocs, cowboy boots, etc. are not permitted.

TRANSPORTATION TO AND FROM WORK

The campground is located within walking distance of the Park. Many Workampers choose to walk to work. If you drive a car, you will be required to park in the parking lot designated for team members.

You may also use a bike or motorized scooter to get to work. There is a bike rack located near the commissary. Should you choose to ride your bike or motorized scooter, it is your responsibility to secure it. Adventureland is not responsible for lost or stolen bikes and scooters.

Adventureland also has a trolley shuttle that take guests to the front entrance of the Park. If you are in uniform you are allowed to board the trolley and ride it to work; however, it will not drop you off at the commissary. It will only make its normal stop at the front entrance of the Park.

SMOKING/TOBACCO USE

There is no smoking or tobacco use allowed inside of Adventureland Park, this includes the use of chewing tobacco, e-Cigarettes, and vaping. Use of those products is restricted to designated areas or your campsite.